



2015 GENERAL RULES & REGULATIONS For Summit ET Racers

A) GENERAL

1. Curfew:
 - A) Unmuffled cars can not be started before 8:30 am or after midnight.
2. Speed Limit; 10 mph
 - A) Excessive speed or burnouts in pit areas, staging lanes or return roads will not be Tolerated and are grounds for disqualification.
3. Auxiliary Pit Vehicles:
 - A) **ALL PIT VEHICLES** must be registered through the NHRA Division One Pit vehicle registration process and must display registration sticker. You can register your pit vehicle at either gate.
 - B) Pit vehicles to be used for race vehicle support **ONLY**.
 - C) **RIDER MUST BE 16 OR OLDER TO OPERATE ANY TYPE OF PIT VEHICLE, INCLUDING BICYCLES, ETC.**
 - D) Pit vehicles will be impounded until after the event is completed, for any infraction of above rules, reckless operation of pit vehicle or any horse play on pit vehicles.
 - E) **NO SKATEBOARDS, ROLLER BLADES, ROLLER SKATES, PUSH SCOOTERS, ETC.**
4. Warm Ups:
 - A) Anytime a vehicle is started, whether in the pits, staging lanes or anywhere else at the facility, a competent driver must be seated behind the steering wheel.
 - B) No work may be done under any vehicle supported only by a jack. Additional safety devices such as Jack stands are mandatory to provide extra protection.
5. Glass containers are not permitted at the facility.
6. **EXCESSIVE BRAKING WILL NOT BE TOLLERATED AND WILL BE GROUNDS FOR DISQUALIFICATION & OTHER DISCIPLINARY ACTION AT RACE DIRECTORS DISCRETION.**

B) GATE PROCEDURES:

1. Everyone entering the facility must sign waiver and release form.
2. In the event of cancellation, TICKETS issued at the gate will serve as a rain check.
 - A) Rain Checks will only be honored for similar events for the season.
 - B) At all E.T. races, if time trials are completed and inclement weather necessitates canceling, participants will have \$15 Deducted from rain check to cover expenses incurred.
3. Double entries allowed maximum of 2 entries per driver and maximum of 2 entries per vehicle. No double entries allowed in Trophy or Junior Dragster.
4. If a rain out occurs after one round of eliminations in any specific class it will be considered a race for that class & monies will be divided accordingly.

C) POINTS PROGRAM

1. To earn points, a driver must sign up for the points program and be paid in full before first round of elimination's.
2. Points are not transferable from one class to another.
3. Drivers earn one (1) point for each round lost & two points for each won round. If car breaks in the burnout or between the Burnout and starting line, driver will receive one (1) point for losing round. If you don't make it to the burnout box you **WILL NOT** receive a point for losing.
4. Any point-earning event that is cancelled due to inclement weather **WILL NOT** be rescheduled.
 - A) Point earning classes must have one full round of competition completed before purse & points become a consideration.
 - B) If a class is rained out in the middle of elimination round we will revert back to last complete round to distribute purse & points evenly to remaining competitors.
5. Ties at end of point season will be settled by run off.
6. Buy backs racers **WILL** earn points for second round and beyond for each round win only. No points will be awarded for the buy back round.
7. Buy Backs are for 1st round losers, all buy backs will be ran as a separate round and all winners of the buy back round will proceed into the 2nd round of eliminations.

D) TECH & SAFETY INSPECTION:

- 1) Prior to competition, all race vehicles & drivers must pass a technical inspection.
 - A) Participants must go through tech each day unless multiple day events are tied together by name.

- B) Extended tech is now available, see Brad Jr. for details.
- 2) Tech registration cards must be COMPLETELY filled out and signed before entering tech lines.
 - 3) NHRA rules are in effect and the NHRA rulebook shall govern all decisions at Cecil County Dragway events.
 - 4) Race director has final say in all matters.
- E) TIME TRIALS: (Run Order: Street, Frantic 15 JRs, Trophy, Heavy Motorcycle, Super Pro)**
- 1) Cecil County Dragway will make a reasonable attempt to run two rounds of time trials prior to eliminations, this however **DOES NOT** guarantee a competitor two-time runs.
 - 2) If threatening weather appears or if there is a late start due to inclement weather or other time consuming situations occur, race director may choose to run ONE time run for each class and proceed directly into elimination's.
 - 3) Time trials will be called to the staging lanes in sessions, by class. If a participant misses the call, they miss the run.
 - 4) You must be in the lanes & ready to run when the last pair of cars goes down the track.
 - 5) If late arrival misses both time run sessions, they **WILL NOT RECEIVE A TIME RUN!**
 - 6) During time runs when all remaining competitors desire the same lane, the first car in line will have lane choice.
If you refuse to run the other lane, you **WILL NOT** receive that time run.
 - 7) Bogie race will be run during the second time trial session. The \$5.00 entry is to be paid in staging lanes. Winner of bogie race will receive one half of what was paid in for that day for that class. The other half will be divided among the Summit ET Finals qualifiers.
- F) ELIMINATIONS: (Run Order: Street, Frantic 15 JRs, Trophy, Heavy Motorcycle, Super Pro)**
- 1) Elimination's will begin IMMEDIATELY following the final time run session.
 - 2) **BYE RUNS AND SINGLE RUNS**
 - A) First round bye run will go to the driver who records the best non-red reaction time during the last time trial for that class.
 - 1) If identical reaction times are recorded during the round, the first driver will be the bye car/bike.
 - B) A driver shall remain the bye car/bike until they either receive a bye run or are eliminated from competition.
 - C) Once the bye car/bike has either received the bye or been eliminated, the best winning non-red reaction time from the round will become the new bye car/bike and will remain so until it either receives a bye run or is eliminated.
 - D) A driver is eligible for one bye run during eliminations unless all remaining competitors have had a bye run.
 - E) Racers may sit out the bye run or turn down first round bye. Driver must notify tech official of your intent before start of the round.
 - F) If vehicle fails to start once you are called into the burnout area, you will be a loser and your competitor gets a single.
 - G) Bye run in buy back round goes to best non- red reaction time from the losing round.
 - 3) **LANE CHOICE:**
 - A) During ALL time runs and eliminations lane choice is offered by lane numbers. Odd number is left lane, even number is right lane. ALL eliminations will be random pairing.
 - B) Once a racer has committed to a lane, there will be **NO CHANGING OF LANES FOR ANY REASON.**
 - C) During eliminations when a class reaches the point where all remaining competitors desire the same lane and cannot agree on lanes, lane choice will be determined by coin toss.
 - D) If racers do not agree on result of coin toss, a track official will witness a coin toss and the result will be final as determined by track official.
 - 4) **DIAL-INS:**
 - A) All car numbers and dial-ins must be legible to the tower.
 - B) In order for computer operator in the timing tower to read car numbers and dial-ins, they must be as large as possible and legible.
 - C) Dial-ins must be on right side of race vehicle and windshield of bodied cars.
 - D) Dial-ins must be on race vehicle before entering the lower staging lanes.
 - E) Check dial-ins on dial in boards/scoreboards before pre-staging. There will be **NO RE-RUNS** due to incorrect dial-ins.
 - F) Dial-ins can't be changed after you are on deck to go into the water box.
 - 5) **DEEP STAGING**
 - A) The practice of deep staging will be permitted in all classes see (B and C) below.
 - B) The word **DEEP** may **NOT** be displayed on any vehicle.
 - C) **AUTOSTART WILL BE ON FOR ALL CLASSES**, additional time will be added into the Autostart program for Heavy, Street and Trophy to allow additional time for deep staging.(see NHRA Div.1 ET Finals rules for settings)
 - 6) **DOUBLE ENTRIES**
 - A) Double entries **MUST** return to staging lanes immediately after their first entry.
 - B) Double entries should have **ALL** support equipment/fuel/crew in the staging lanes once we go round robin racing, we **WILL NOT** wait for you to go to the pits to refuel.
 - C) If you follow A and B above you will be allowed a reasonable amount of time to get back in the lanes for your second entry, if you chose not to follow recommendations and are not ready when your competitor is ready we **WILL NOT** wait for you.
 - 7) **STAGING**

A) Once you pre-stage you have accepted the race!!!

8) All classes will be random pairing for **ALL** eliminations. We will not pair cars until they enter the lower staging lanes. If a car breaks while in the lower lanes the car it was paired with will get a single run, the broken car will be considered a loser for that round. If your car breaks while in the upper staging lanes and there is a chance you can repair it before the end of the class notify a track official before you pull out of line and we will take the appropriate action.

9) REFUNDS

A) NO REFUNDS except our rain check policy.

Cecil County Dragway will strictly enforce the rules concerning participant conduct as stated in the current NHRA rulebook.
VIOLATION OF THESE RULES WILL NOT BE TOLERATED!

EVENT DIRECTORS DECISIONS WILL BE FINAL!!!!